

# A modular approach to data reduction

Brian R. Pauw

# Data Corrections

Abbrv.	Corrects	$\sigma_r$	$\sigma_a$	CCD	IP	DD	WD	Cx.
DS	Data formats (Fabio)							0
DZ	De-Zingering							2
FF	Flat-field	■						1
DT	Deadtime	■						2
GA	Non-linear response	■						1
TI	Time	■						0
DC	Darkcurrent							0
FL	Flux	■						0
TR	Transmission	■						0
GD	Geometric distortion	■						3
SP	Spherical distortion / area dilation	■						1
PO	Polarization	■						1
SA	Sample self-absorption	■						1-3
BG	Background subtraction	■						0
TH	Sample thickness	■						0
AU	Absolute intensity scaling	■						1
MK	Mask pixels							0
MS	Multiple scattering	■						3
SM	Smearing	■						3
(ave.)	Azimuthal averaging	■						

**How about a modular approach?**

## 2D Data

- + relative uncertainties
- + absolute uncertainty

parameter  
database

Abbrv.
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(ave.)

2D Data  
+ relative uncertainties  
+ absolute uncertainty

## 2D Data

- + relative uncertainties
- + absolute uncertainty

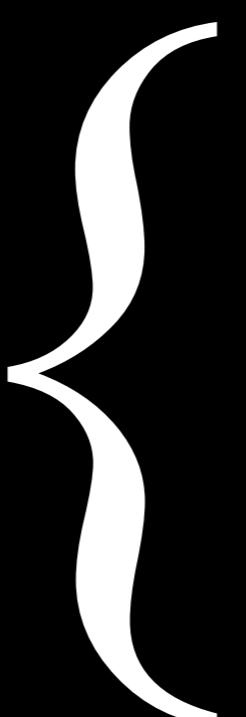
## Azimuthal Averaging

## 1D Data

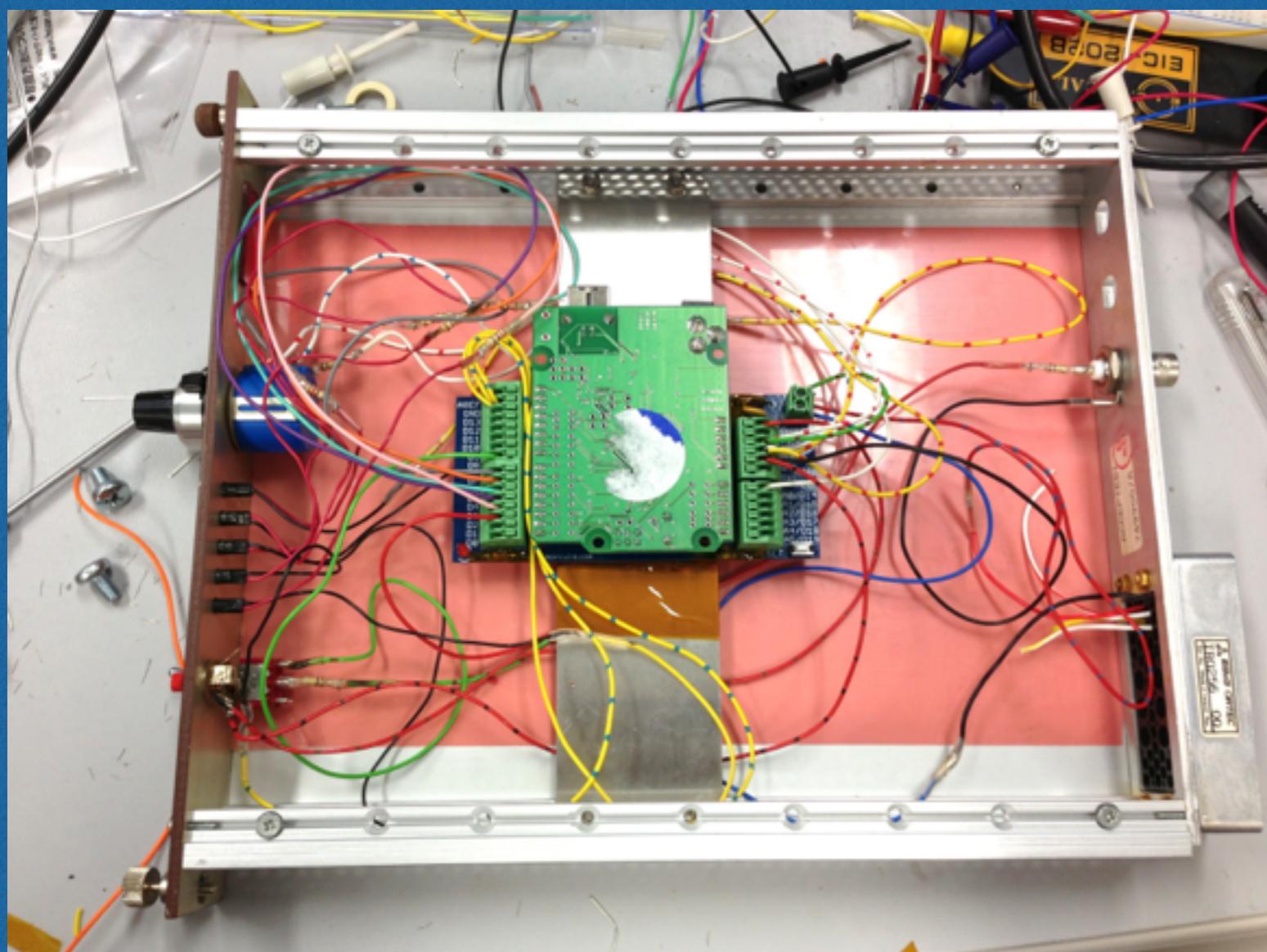
- + relative uncertainties
- + absolute uncertainty

Azimuthal  
Averaging

Uncertainty is...  
 $\max$

- 
- Poisson/counting statistics
  - standard error (in bin)
  - 1% intensity

# Modular



## *Benefits:*

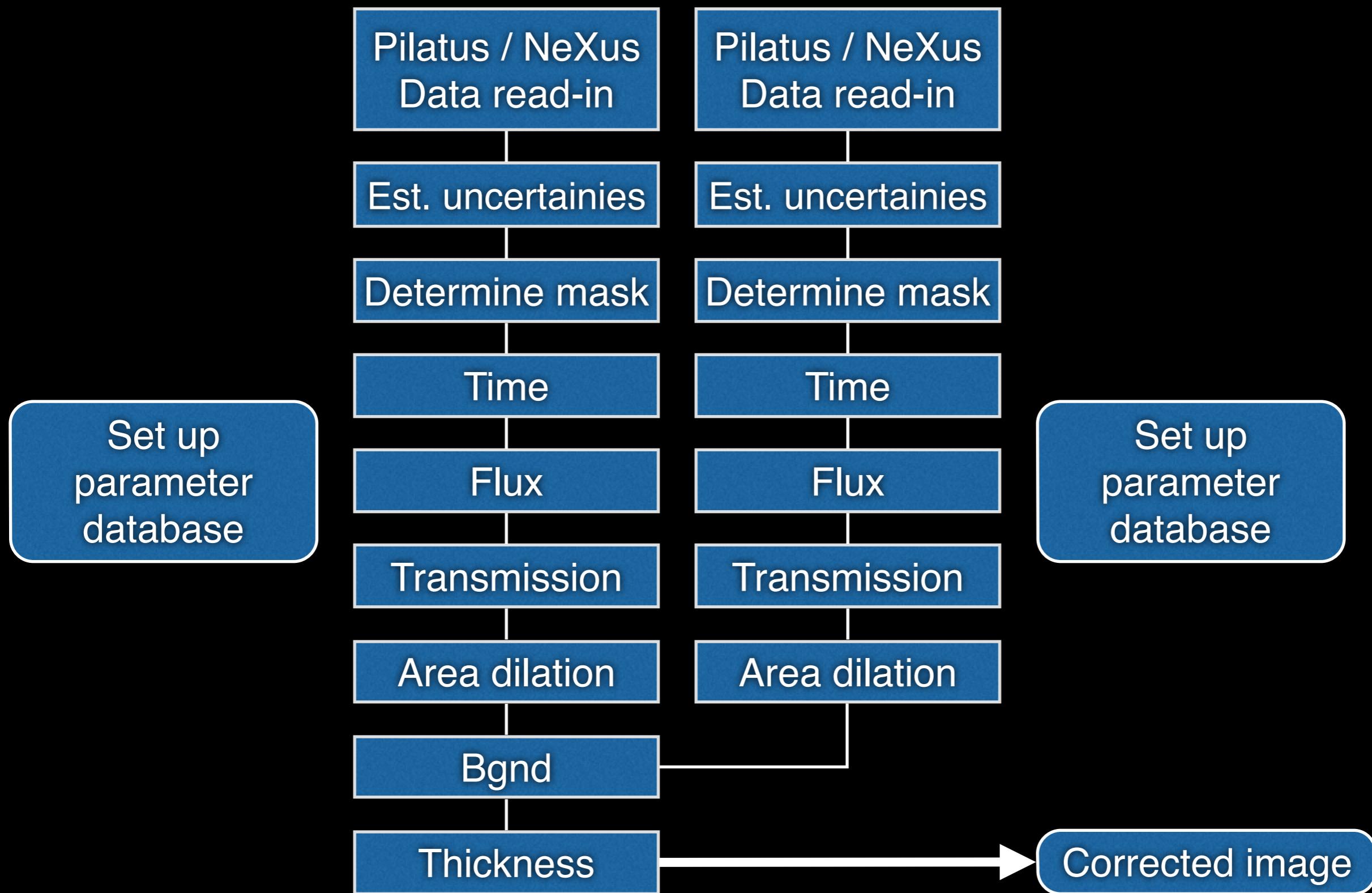
- Flexible
- Easy to check
- Easy to modify

## *Drawbacks:*

- Slower
- Inefficient uncertainty propagation?
- More?

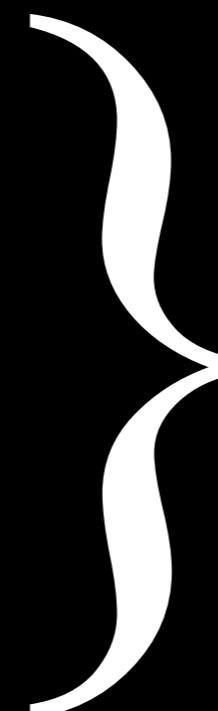
# Modular case example 1: Diamond I22

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# Modular case example 1: Diamond I22

Corrected image



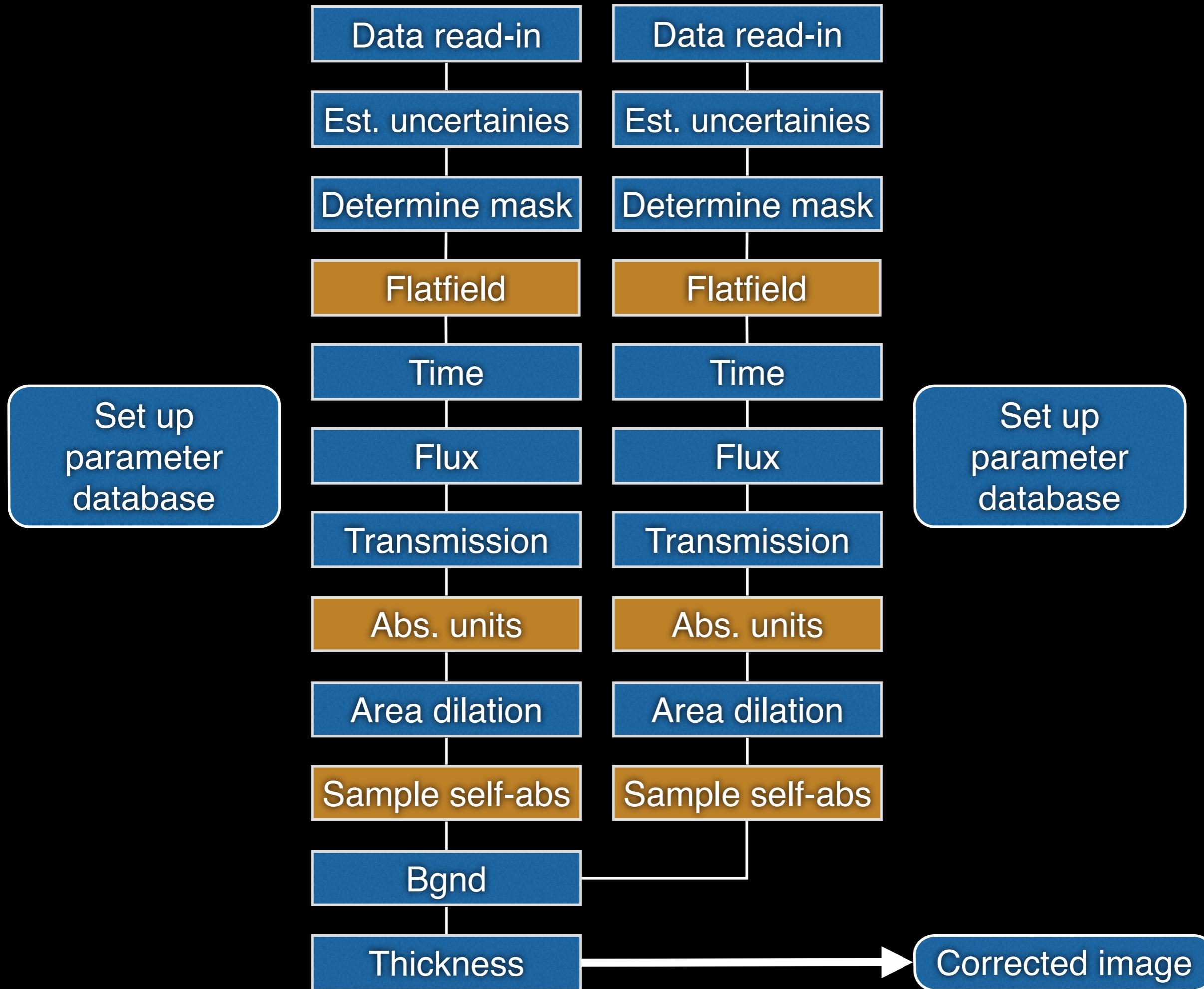
Merged corrected image



azimuthal averaging

# Modular case example 2: Bruker SAXS





# Is all that really necessary?

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(ave.)	Azimuthal averaging

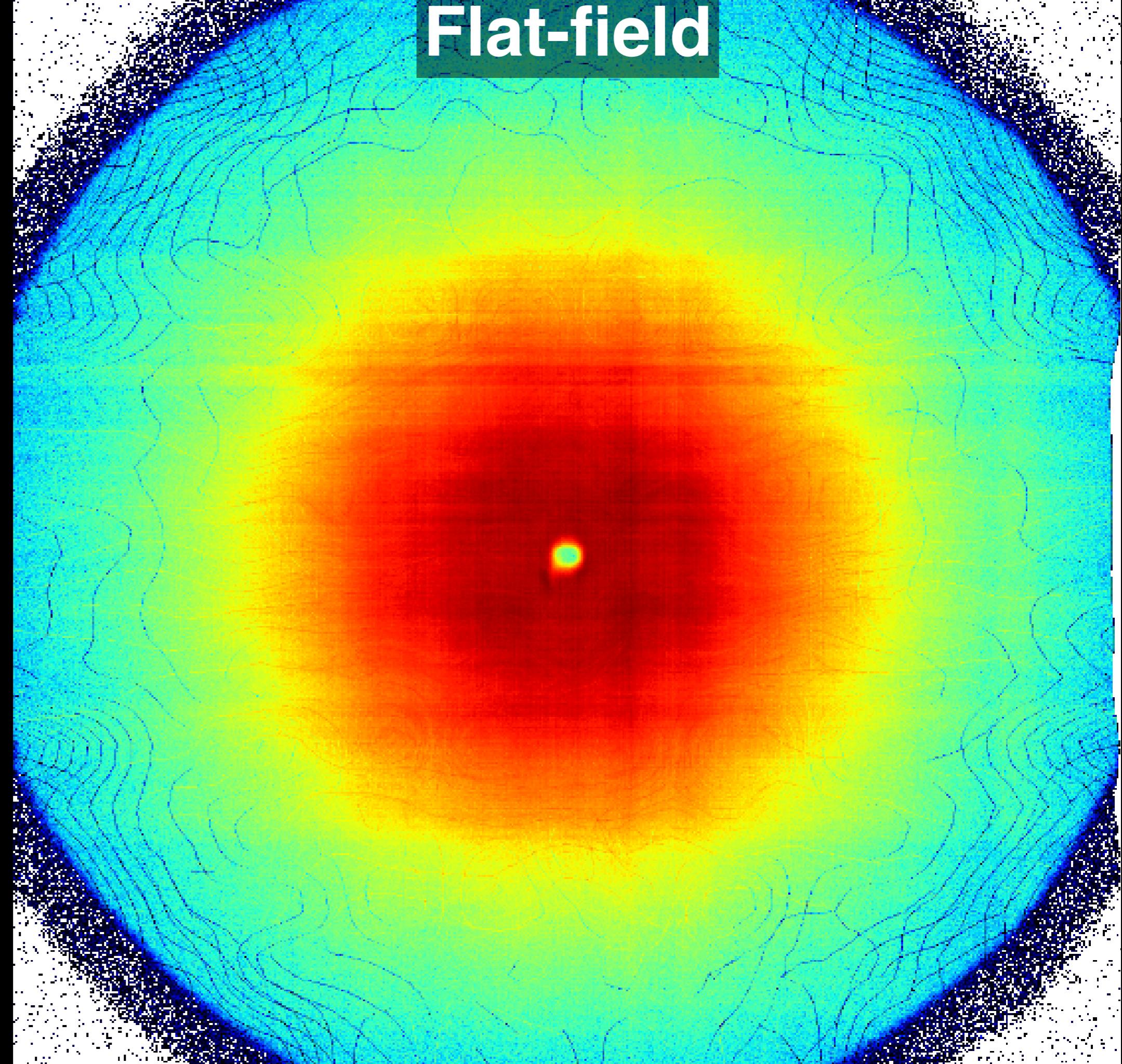
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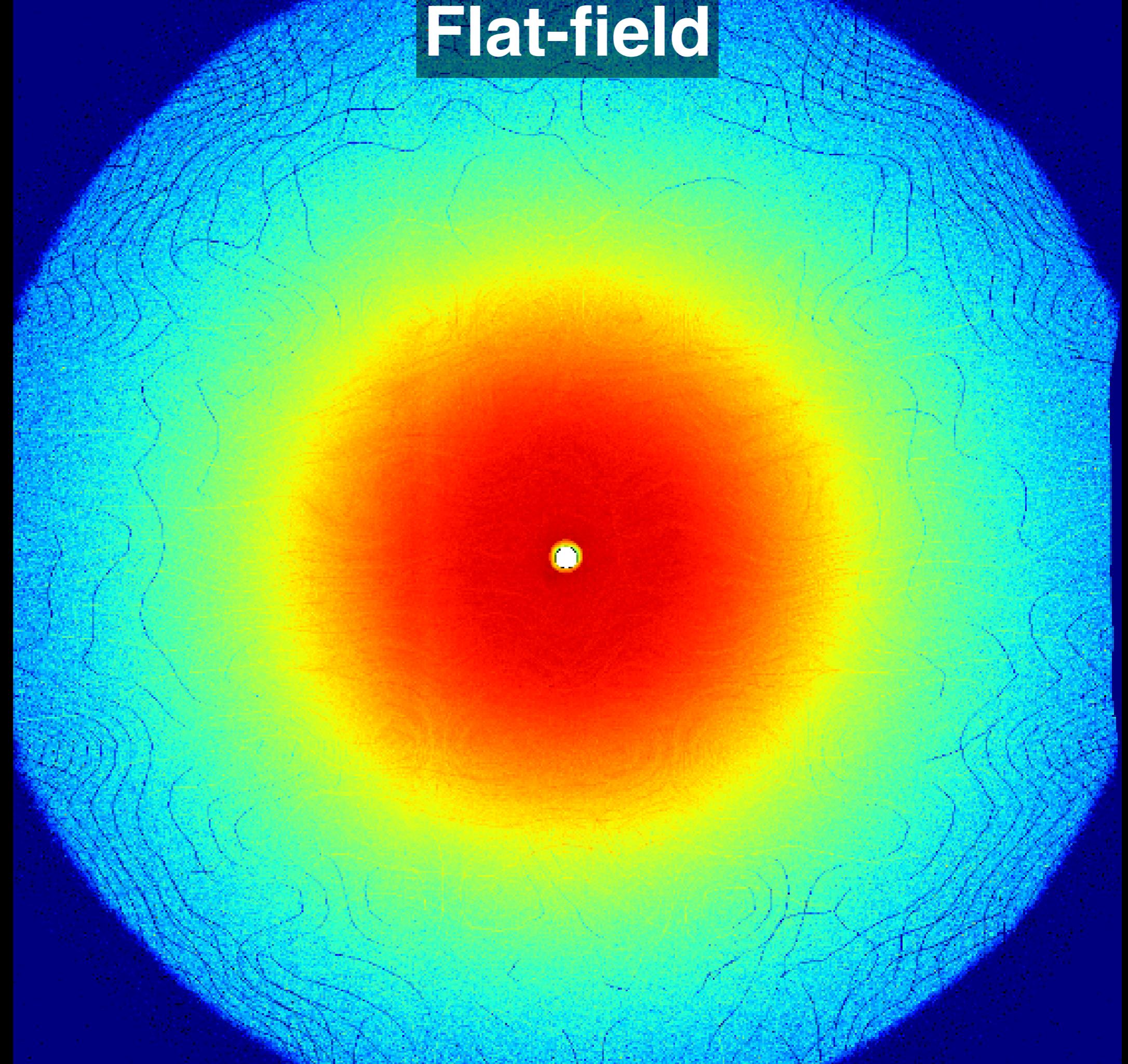
# Flat-field

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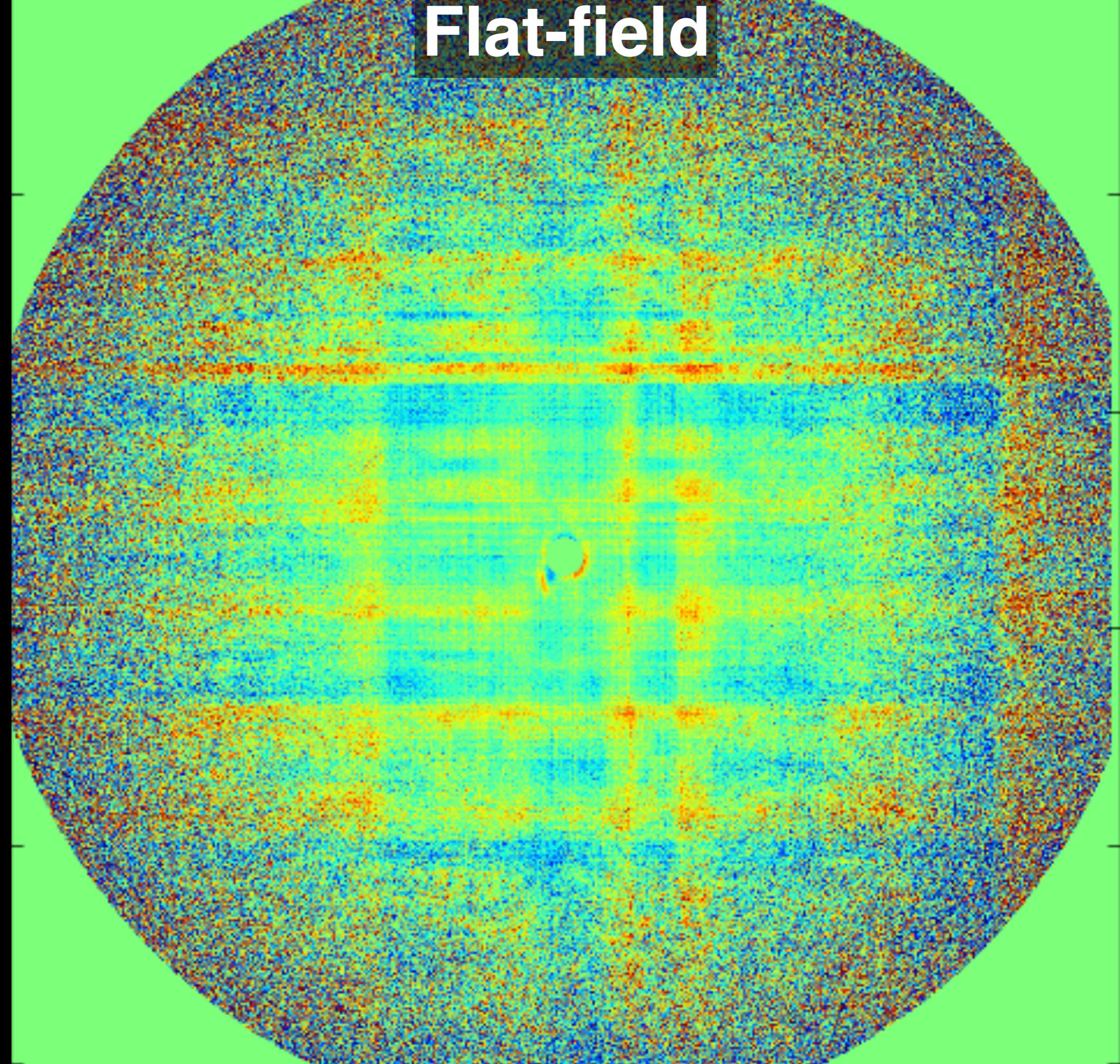
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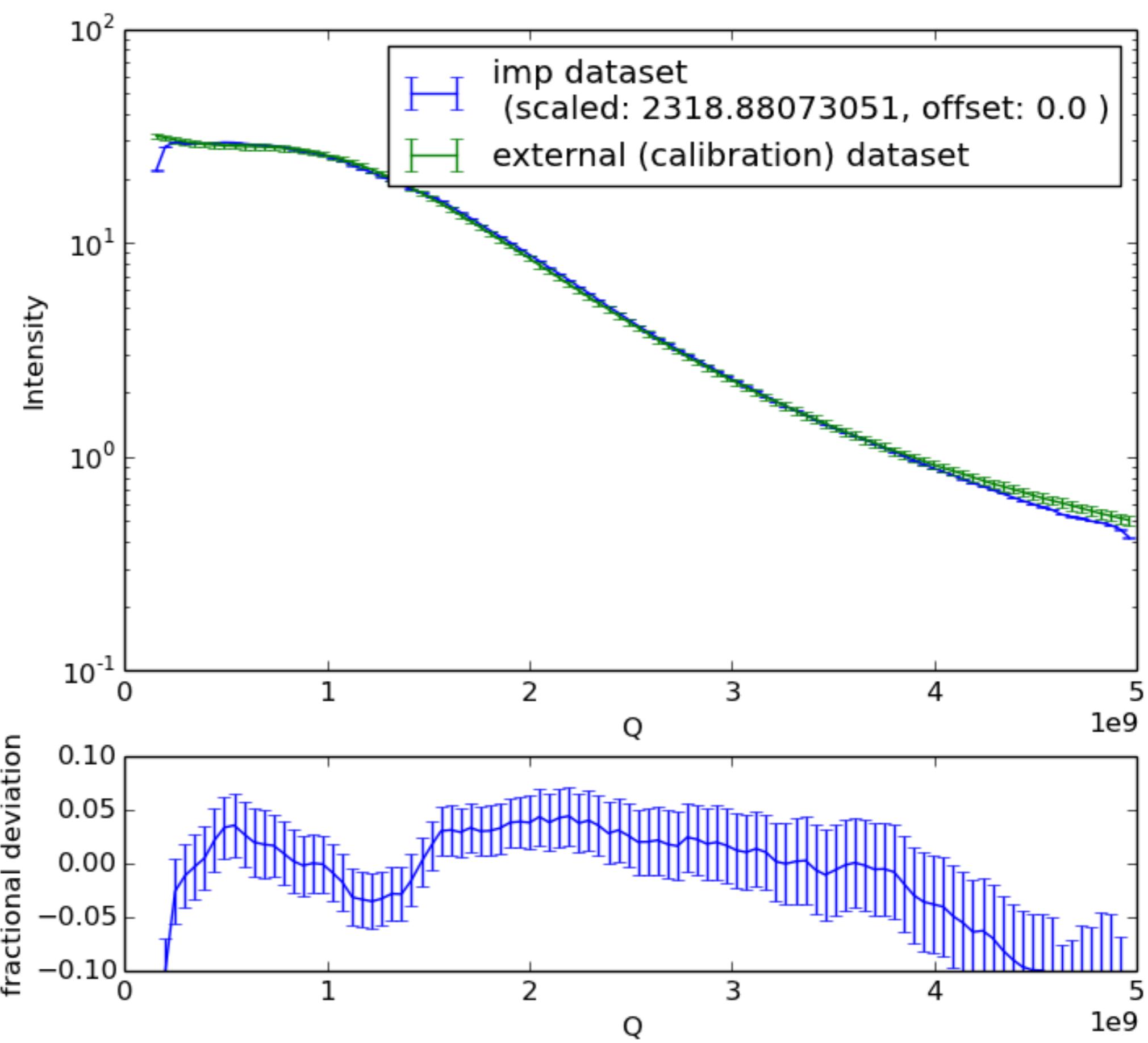
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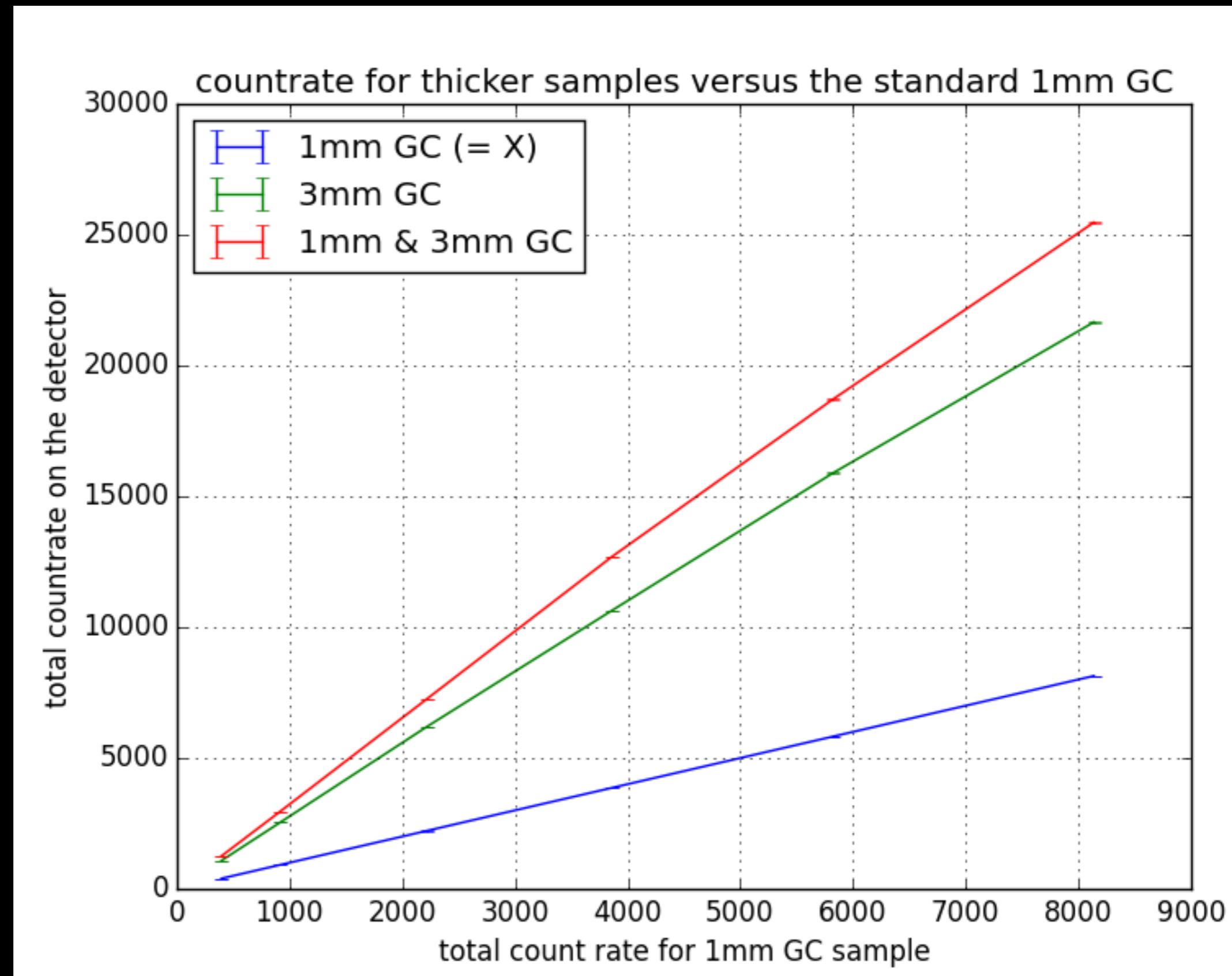


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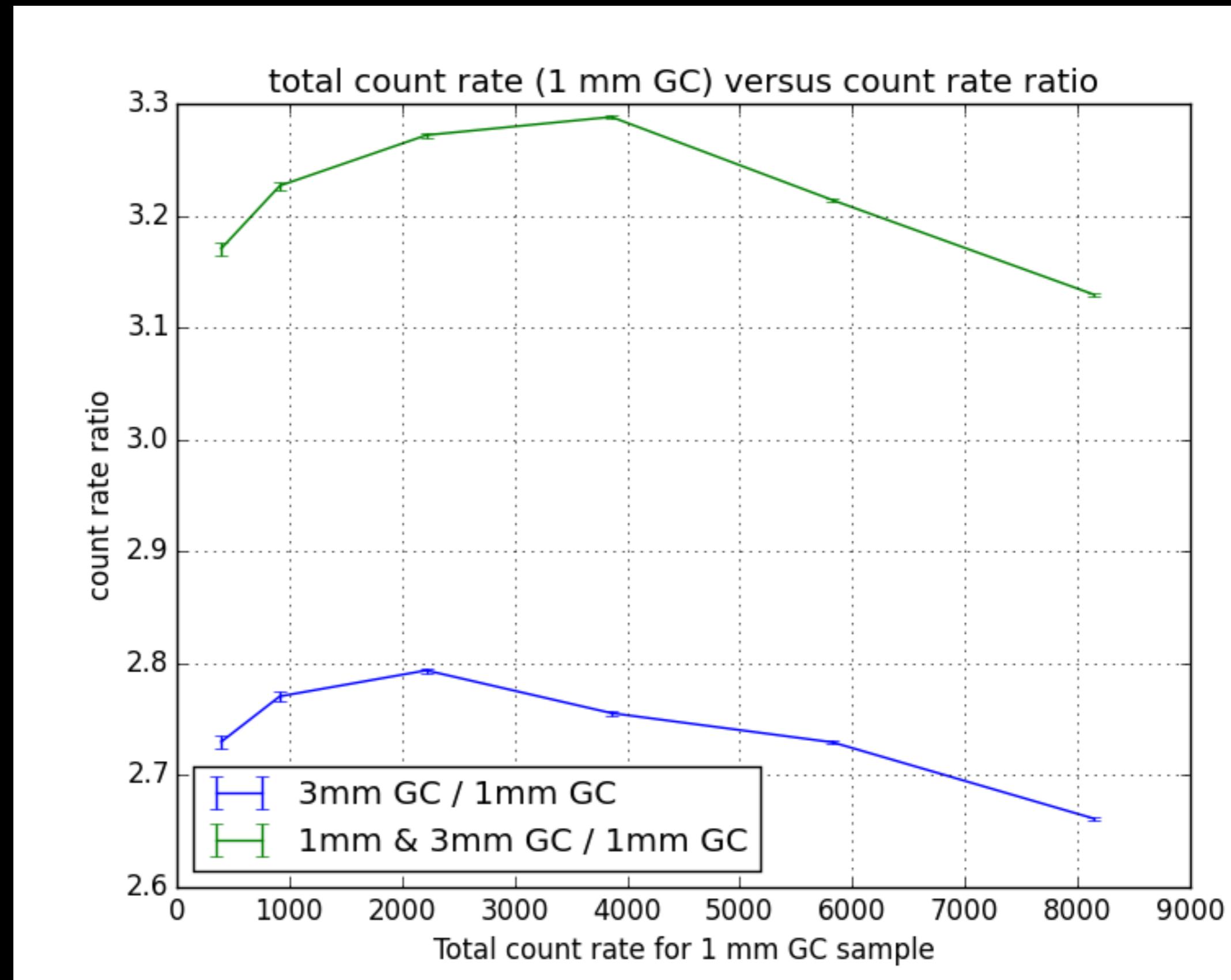
# Deadtime

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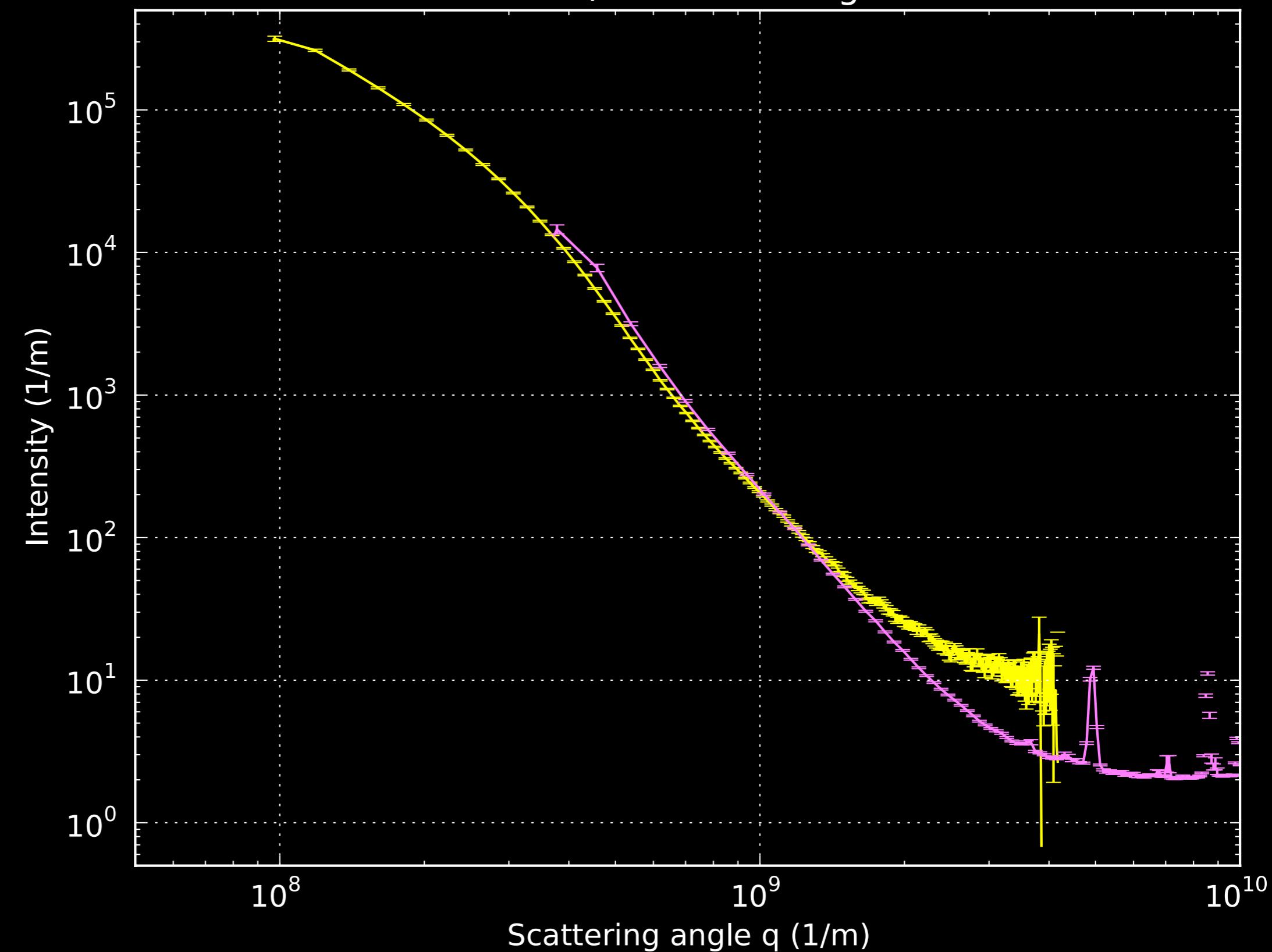
MK

MS

SM

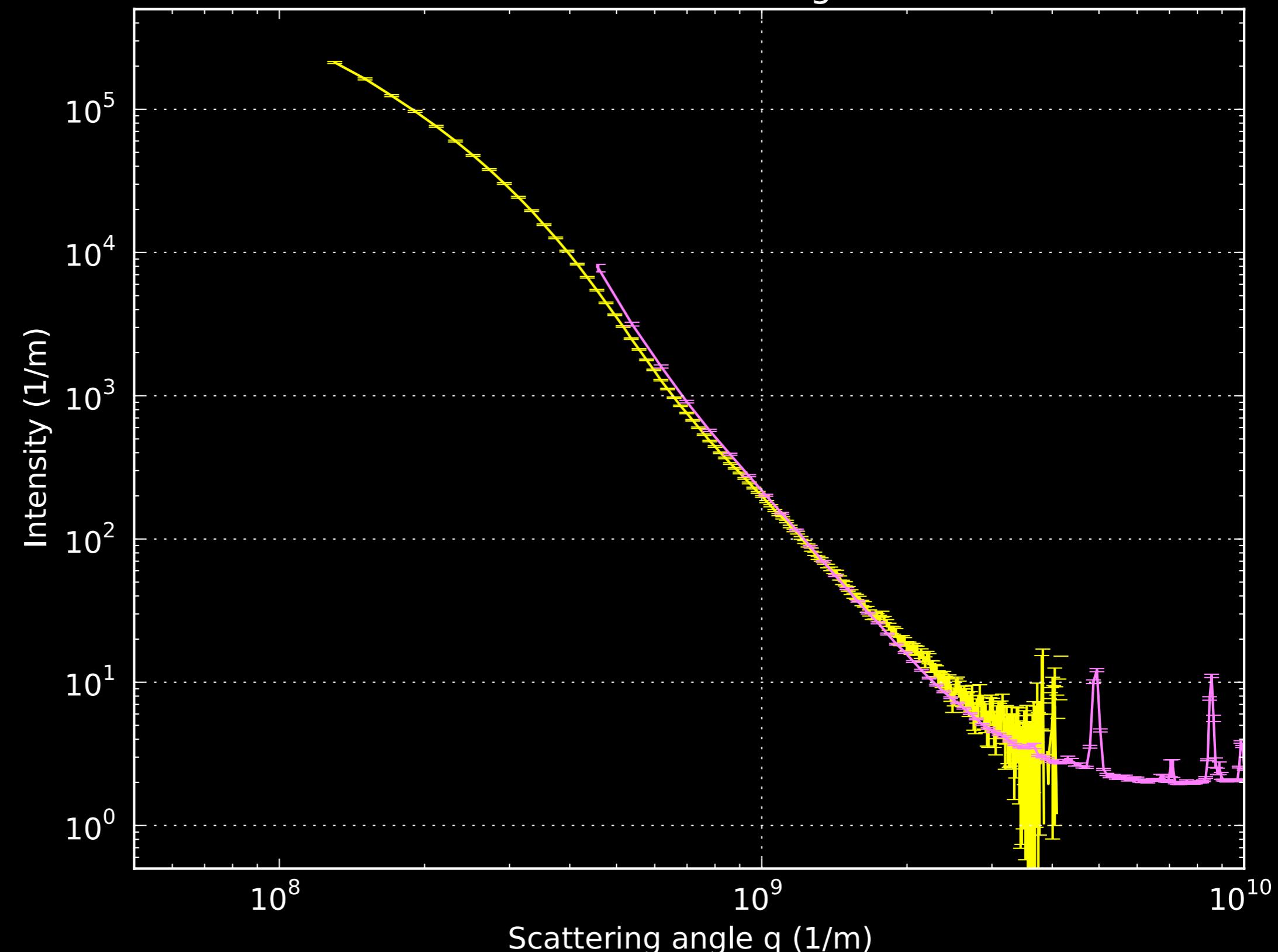
(ave.)

without darkcurrent / natural background correction



# Darkcurrent

with darkcurrent / natural background correction



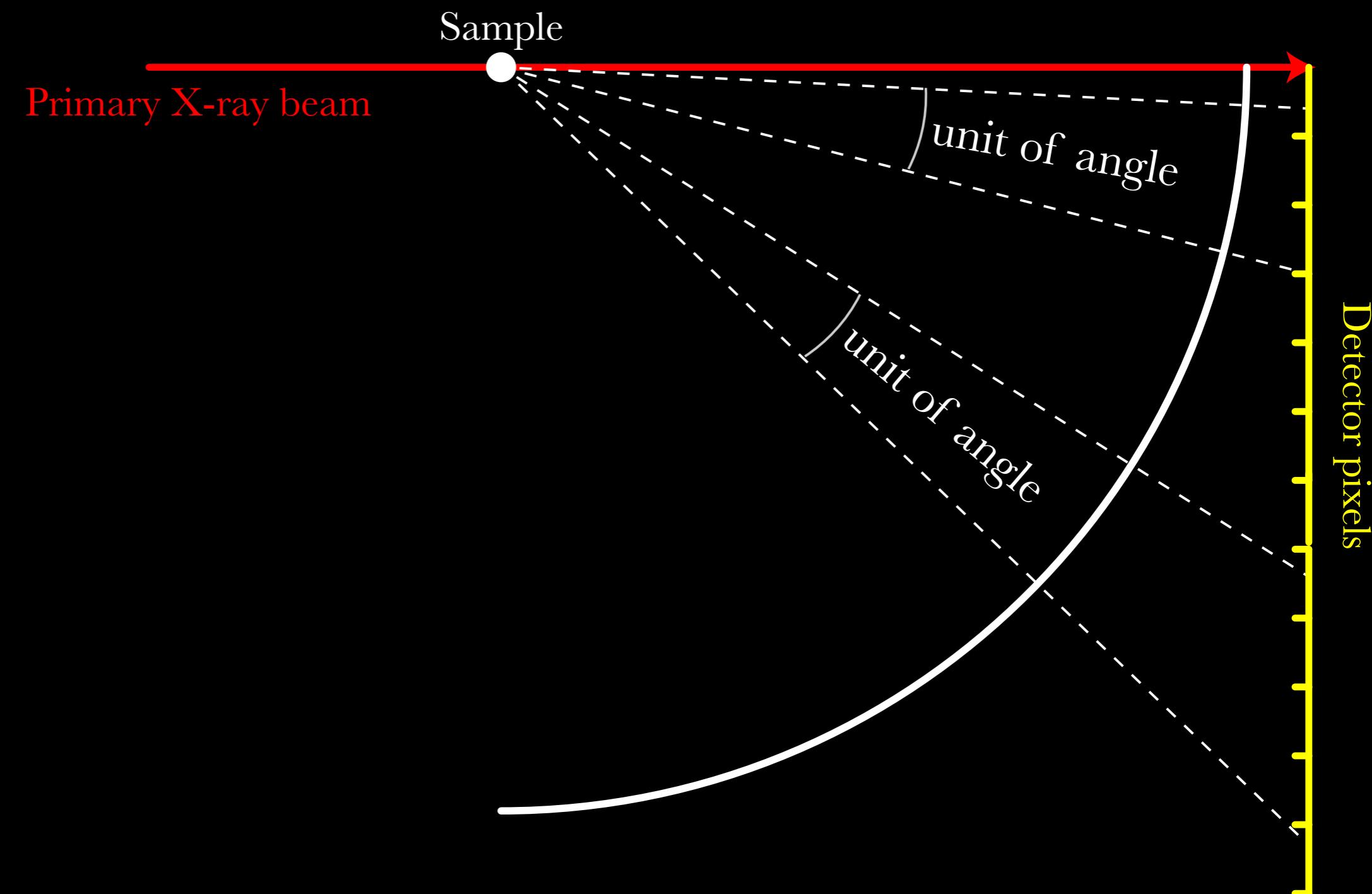
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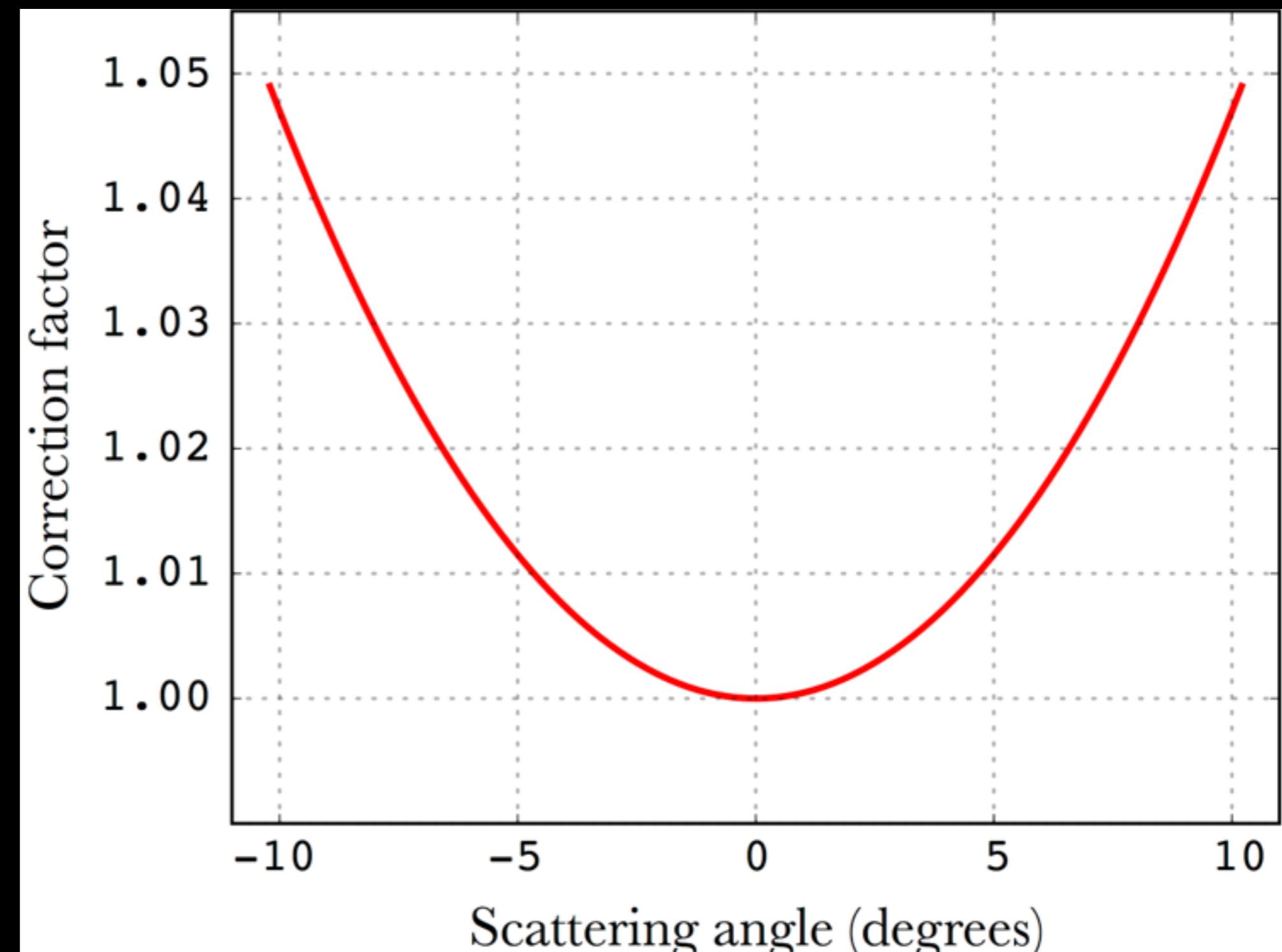
# Spherical distortion / area dilatation

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# Spherical distortion / area dilation

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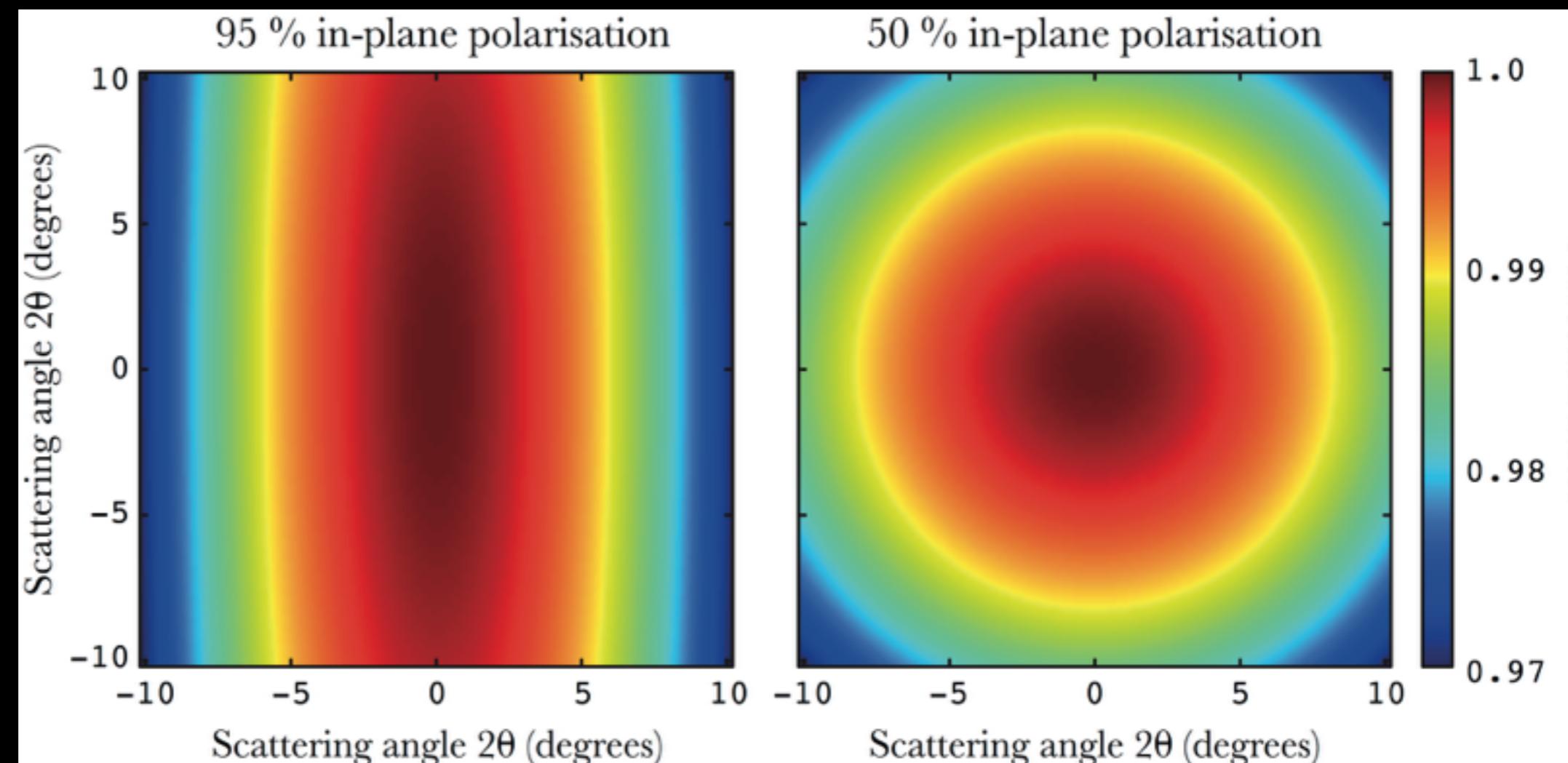


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# Polarization

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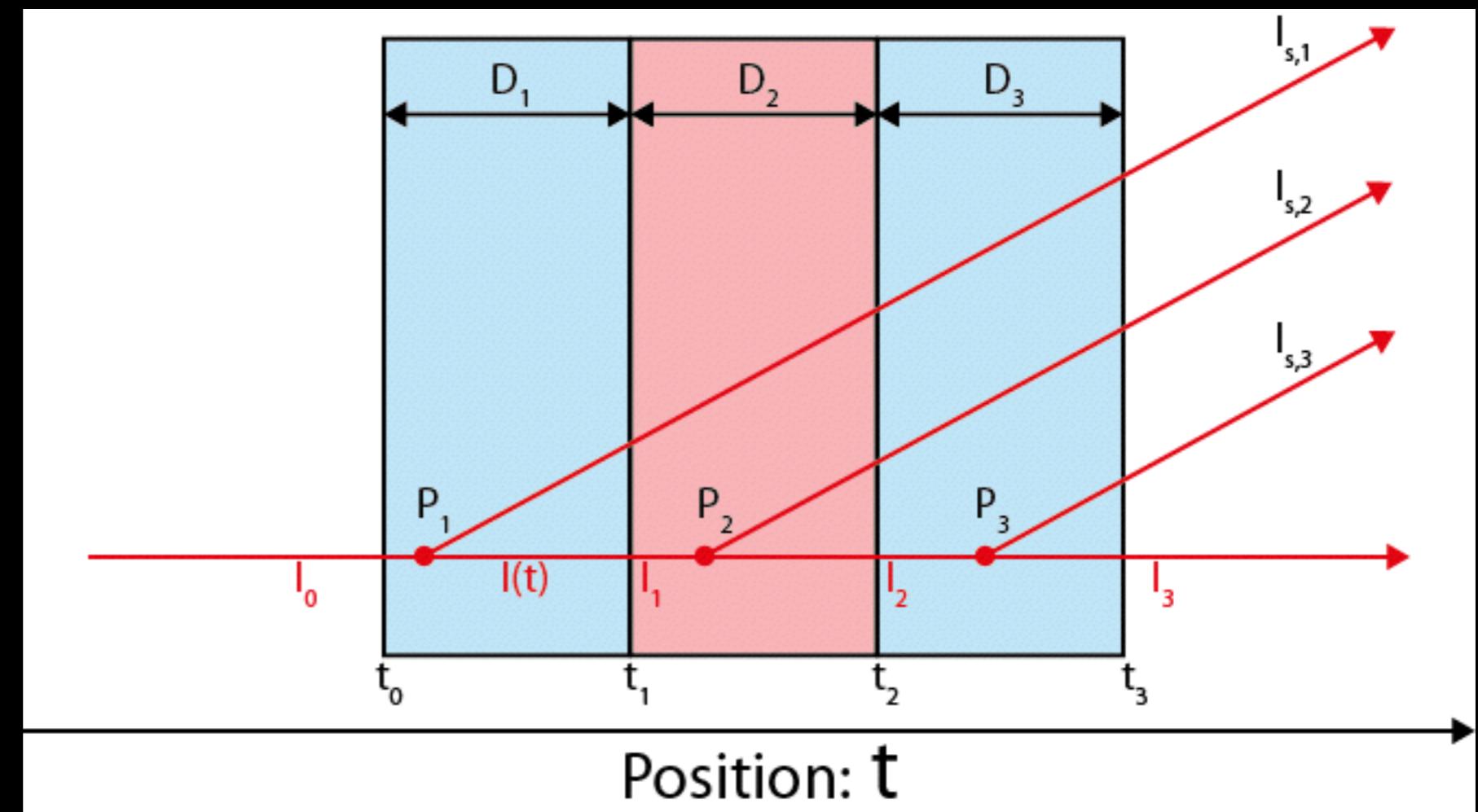
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(ave.)	



- SA
- Background subtraction
- Sample thickness
- Absolute intensity scaling
- Mask pixels
- Multiple scattering
- Smearing

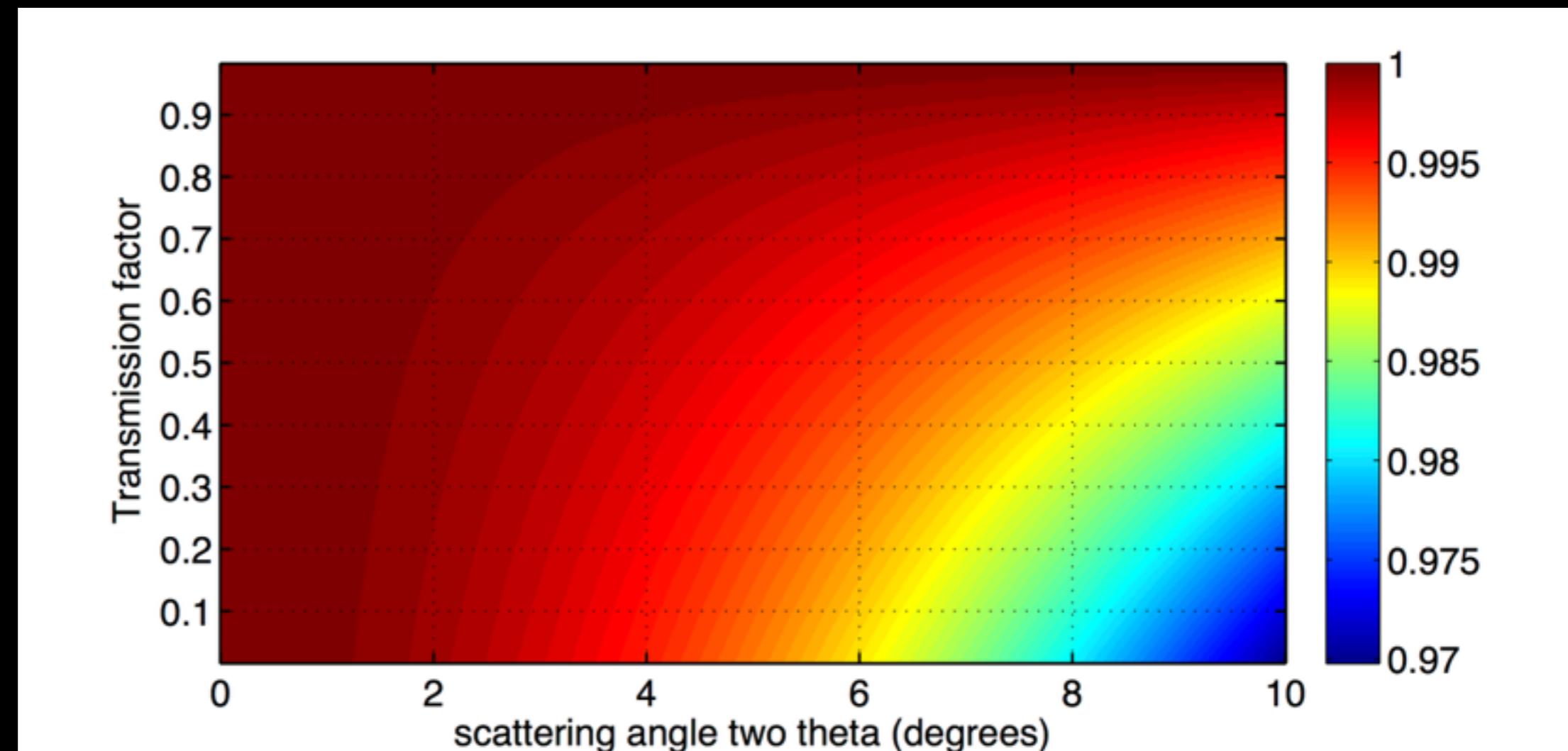
# Sample self-absorption

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# Sample self-absorption

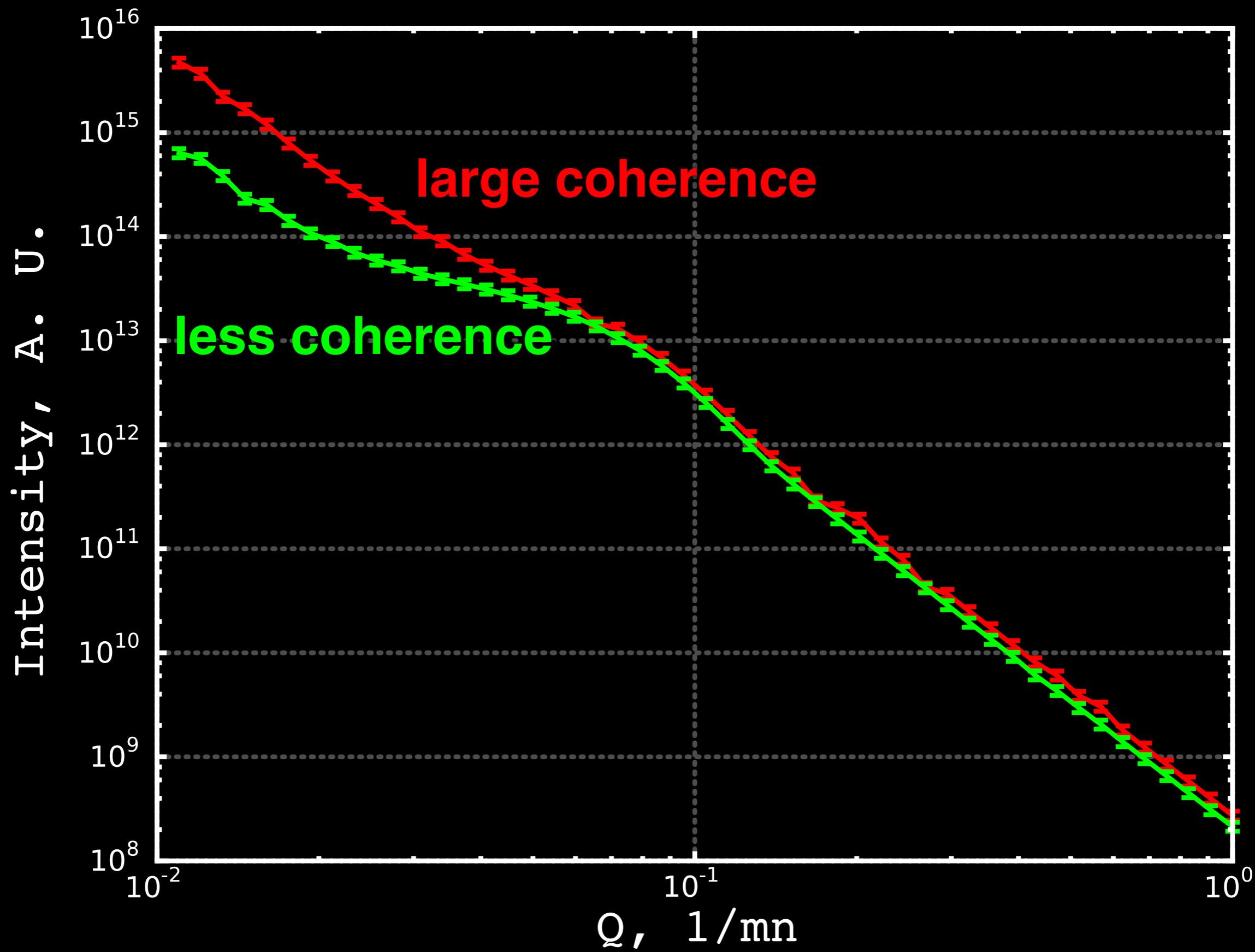
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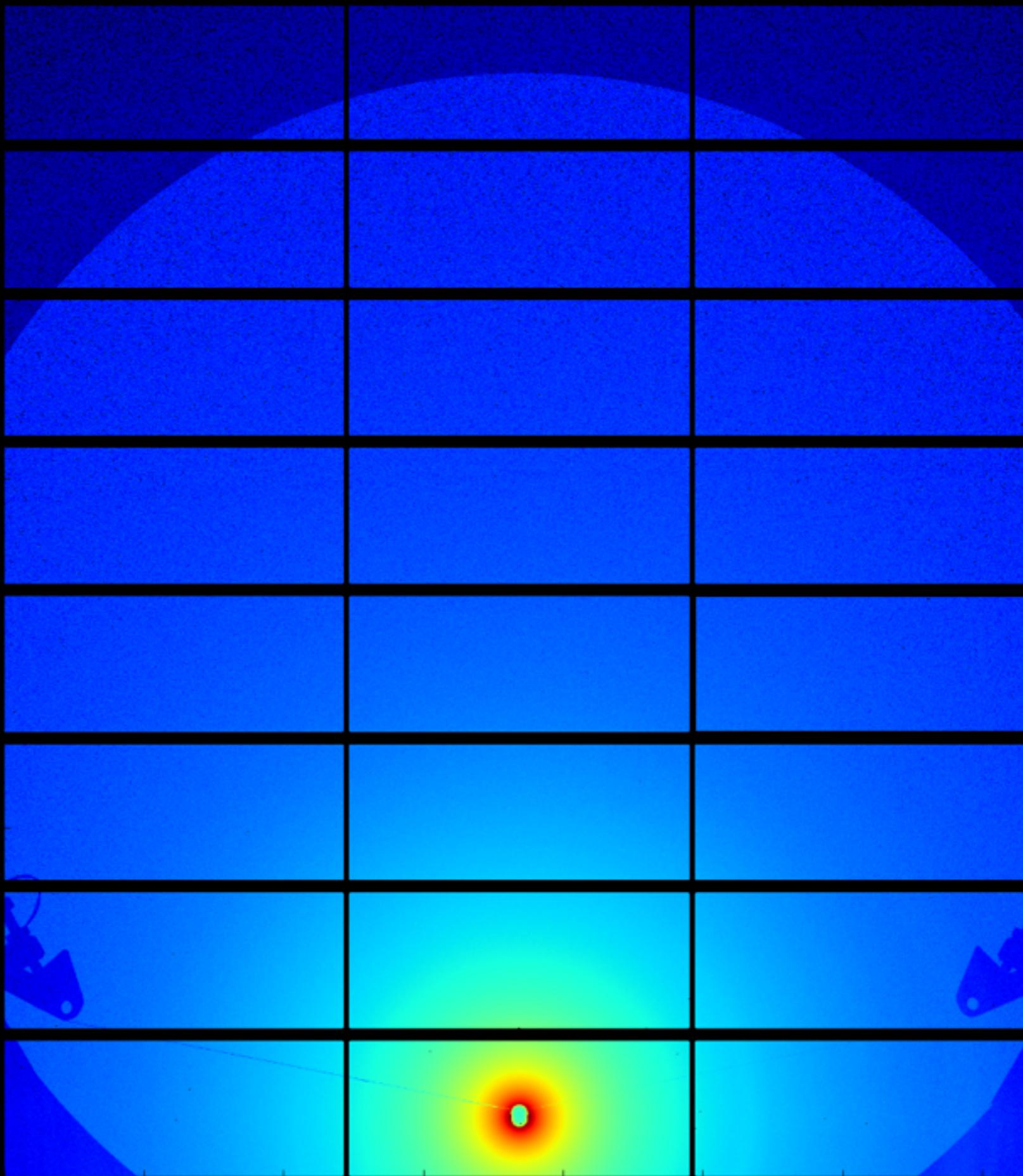
# Final question:

**Do we need to take coherence into account?**

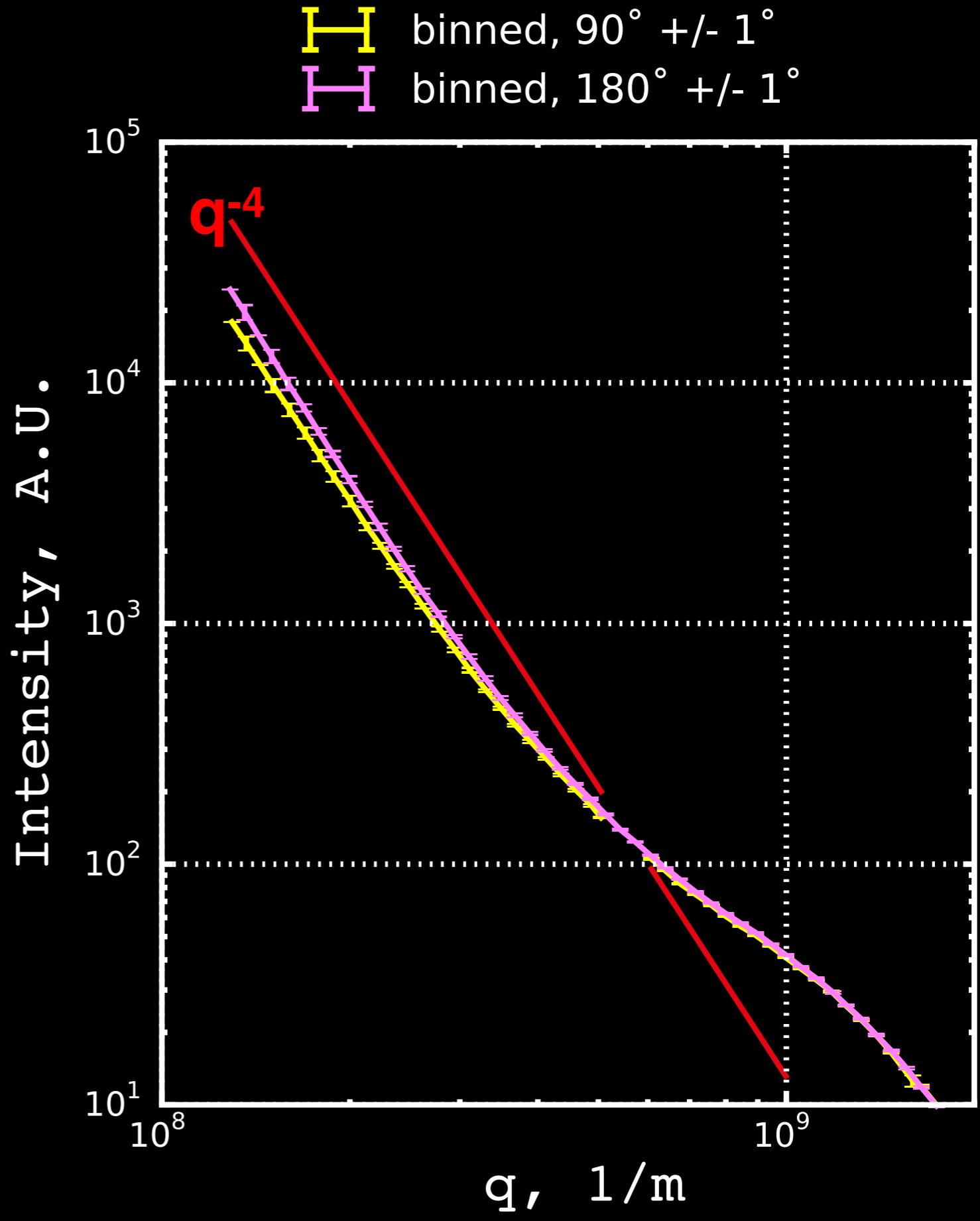
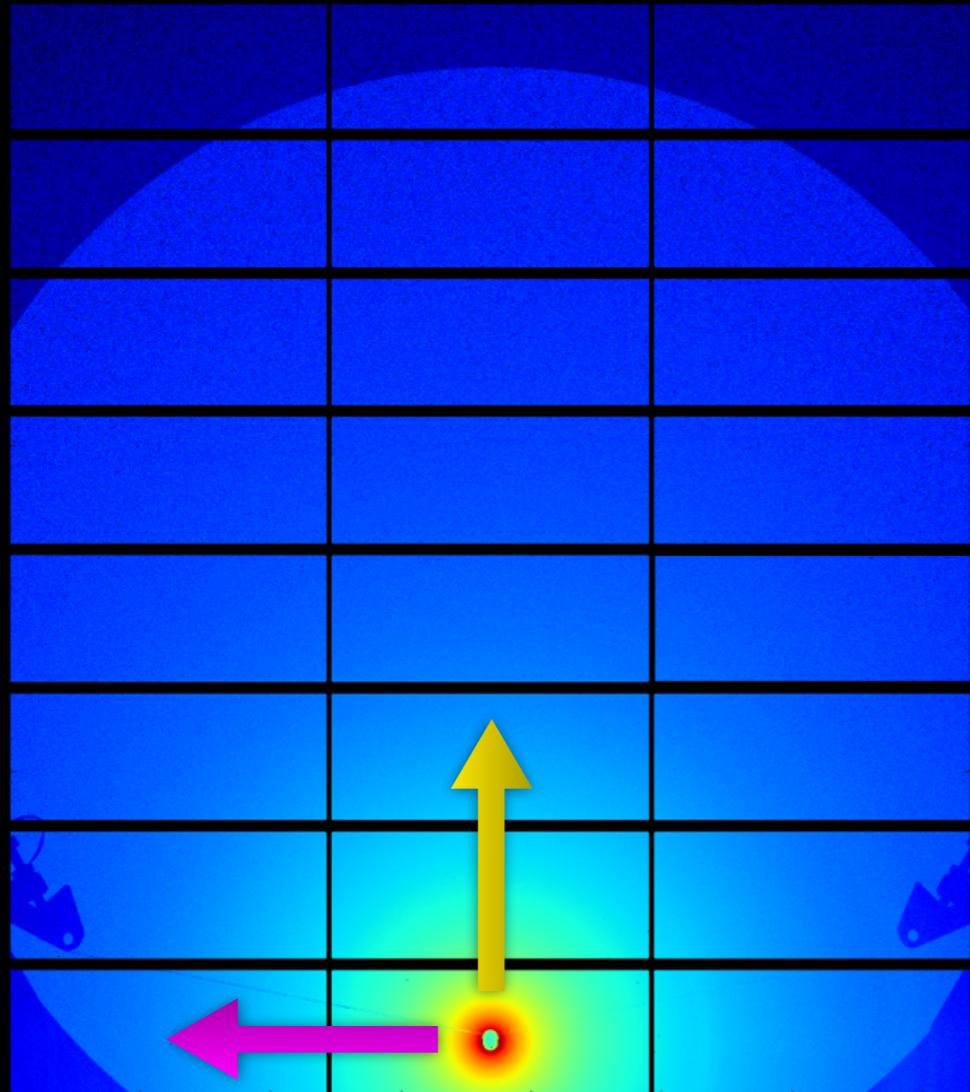
# simulated effect of coherence



# coherence



# coherence



Thank you for your attention!

B. Abécassis  
J. W. Andreasen  
L. Benning  
I. Bressler  
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T. Hatano  
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J. Ilavsky  
B. B. Iversen  
A. Jackson  
P. Jemian

J. Kieffer  
H. Kitazawa  
E. A. Klop  
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